

**IN THE SPECIFICATION**

Please amend the Abstract as follows:

A method for remotely determining the configuration of a computer of a multimedia content user includes sending player detection code to the user's computer and receiving configuration information regarding the user's computer. A method of determining a connection speed of a computer includes determining a size of a timing block based on an estimated bandwidth and retrieving the timing block. The connection speed is determined based on the timing block size and the times at which transfer begins and ends.

Please amend the Specification as follows:

On page 2:

There are currently a significant variety of user configurations, however. Some users have INTEL based personal computers (PCs), while others may have APPLE MACINTOSH<sup>™</sup> computers. Different operating systems are also present. Some users will have a version MICROSOFT WINDOWS, from MICROSOFT, Inc., while others have a version of MAC OS, from APPLE, Inc. Moreover, each of these operating systems now has several versions in the user community. In addition, a number of software programs are now available to play multimedia on the computers of users. These players include QUICKTIME<sup>™</sup> (from APPLE, Inc.), REALPLAYER<sup>™</sup> (from REALNETWORKS, Inc.), and WINDOWS MEDIAPLAYER<sup>™</sup> (from MICROSOFT, Inc.). Moreover, each of these players has several versions that are currently available in the user community. Finally, different users may be operating at different data rates. Some users may have a high speed broadband connection, while others may have a 56K modem connection.